**Standard (Collider) Detector**



**Along the Beam Line**



**Two-Dimensional Projection**



**Atlas Interactive**

http://atlas.physicsmasterclasses.org/en/zpath\_playwithatlas.htm

**CMS Interactive**

https://cms-docdb.cern.ch/cgi-bin/PublicDocDB/RetrieveFile?docid=4172&version=2&filename=CMS\_Slice\_elab.swf